*Ender’s Game* Study Guide

Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

“Perhaps it's impossible to wear an identity without becoming what you pretend to be.”

-Ender Wiggin

“In order to develop a secure defense against a hostile alien race's next attack, government agencies breed child geniuses and train them as soldiers. A brilliant young boy, Andrew ‘Ender’ Wiggin lives with his kind but distant parents, his sadistic brother Peter, and the person he loves more than anyone else, his sister Valentine. Peter and Valentine were candidates for the soldier-training program but didn't make the cut--young Ender is the Wiggin drafted to the orbiting Battle School for rigorous military training.”[[1]](#footnote-1)

Literary terms

Irony

Personification

Juxtaposition

Symbolism

Theme

Tone

Mood

Metaphor

Climax

Foreshadowing

Allusion

Persona

**Allusions**

Demosthenes

Locke

Warsaw Pact

Phoenix

**Chapter Questions**

Answer all questions in complete sentences on a separate sheet of paper. This is due IN CLASS on the day the reading is due. Prepare resonance commentary to focus our discussion.

First half: “Third” – “Locke and Demosthenes” (introduction-163)

Chapter One: Third

1. Discuss the significance of Ender’s monitor.
2. Identify three passages describing Ender’s intelligence.

Chapter Three: Graff

1. “It wasn’t a charade, Mrs. Wiggin. Until we knew what Ender’s motivation was, we couldn’t be sure he wasn’t another—we had to know what the action meant.” What word did Graff mean to end his original thought with? Why did he have to be sure of Ender’s motivation?

Chapter Five: Games

1. Identify three passages describing Ender’s isolation.

Chapter Six: The Giant’s Drink

1. Describe the computer game. Why can’t Ender beat the giant at first? How does he eventually win? What lesson does this teach Ender?

Chapter Eight: The Giant’s Drink

1. What is Dink’s theory about the plans of the International Fleet (I.F.)?

Chapter Nine: Locke and Demosthenes

1. What is the significance of the unicorn, the dragon, and the exit with Valentine from the End of the World?
2. What is ironic about Valentine’s award?
3. Choose one of the epigraphic dialogues that precede each chapter. Write a 3-5 sentence response.
4. What question or prediction do you have for the second half of the novel?

“I think that most of us, anyway, read these stories that we know are not "true" because we're hungry for another kind of truth: the mythic truth about human nature in general, the particular truth about those life-communities that define our own identity, and the most specific truth of all: our own self-story. Fiction, because it is not about someone who lived in the real world, always has the possibility of being about oneself.” ― **Orson Scott Card,**[***Ender's Game***](https://www.goodreads.com/work/quotes/2422333) **Introduction**

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1. From Amazon.com [↑](#footnote-ref-1)